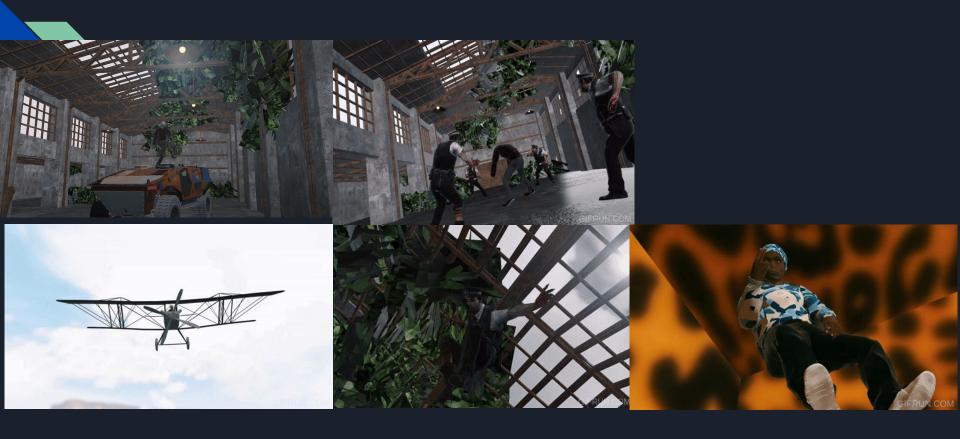
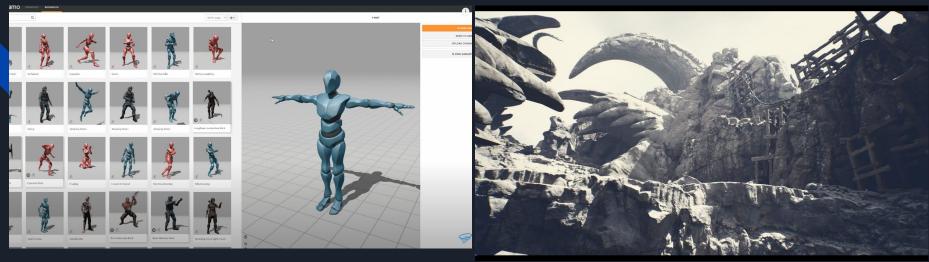


## Concept

- I want to create a music video that a has a stylistic approach of a video game.
- The concept will be created completely within 3D and require no filming.
- The video will have a simple narrative.
- I am taking inspiration from <u>Dotcomnirvan</u>'s Ngeeyl Video in which this style of video was created.
- This will be my first time working on doing any animation.
- The model will be based off of a real person so it will have to be designed and clothed to look like them.
- I want to find an artist who is easy to work with and will give me full creative control









## Software

Unity

**Unreal Engine 5** 

Source Filmmaker

Hammer Editor ++

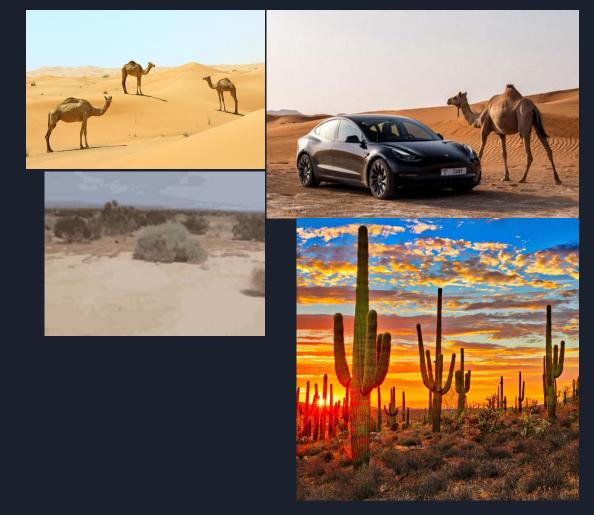
Cinema 4d

Blender

Premiere Pro

After Effects

## Images and Concepts



## Requirements

Equipment - No filming equipment is required

Budget - N/A

Actors - No actors needed

Artists - Unsure